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Home / Products Labeled Assetto Corsa F1 2004 Featuring one result by BUD01 INTRODUCING COSMIC MOTORS GRAVION Project Commissioner: Nigel May Leading Mod Dev: Eugene Physics and Processing Developer: Perfect Balance Dev Support: Gift Horse Roth Studios Space Engines™13:000-and-print:Gravion 01 Daniel Simon® is a registered trademark of DANIEL SIMON LLC. USA Reg.' 4.556.371 ©TM 2001-2015 Daniel Simon Ltd./Space Motors Ltd./DesignStudioPress, unless otherwise stated. All rights are reserved. TimelessRacer® is a U.S.-registered brand of Daniel Simon LLC. Masucci™, Vic Cooper™, Mean13™, Vic13™, Cosmic Motors™, Cool Grip™ and are trademarks of Daniel Simon LLC. Throne: Legacy © Disney Enterprises Inc. Captain America © Marvel Studios. Oblivion © Universal. All photos/images with permission. © Los Angeles 2017. Version 6.0 Daniel Simon Ltd. Guest Drivers 1- Tom Delenge (BLUE) 2- Syd Mead (RED) 3- Space Forces Girl (BLACK GREY) 4-Mr Wordsworth (YELLOW) Travel Giancyo Music and Race Connoisseur. Project History: This is the fifth gift of the Horse Roth Studios Project, a line of free sim racing cars, each with a timeless history to play on the track. Hidden, but picked up and revived in Assetto Corsa, so that movement can hang life into a wonderful dream. Magic is a narrative of a clear and cheerful story, infinite wealth is the imagination of the younger generation. Games and puzzles - a new art of learning communication and meaning, touch, play. Technological Notes: - TPC should be OFF (traction control) - This mod is under development, not the final impression. April 7 8:33pm - Fixed the error hosting the files is that clicking down the load delivered: cosmic\_motors\_galaxion.zip not AC.cosmic\_motors\_gravion.02.04.zip - Added mirrors for the file here: and 50 downloads by VELOCPEDE con unoetacolare trailer di lancio, si presenta finalmente disponibile for il download il nuovo ed imperdibile Grand Prix Legends Mod in versione 2.0 for Assetto Corsa I il progetto ci permette di tornare nell'epoca d'oro dell'automobilismo, l'annata 1967, gittissima a livello simulativo nel lontano 1998 con il mitico ed indimenticabile Grand Prix Legends del Papyrus. Il mod, realizzato gave duo Bazza - DDoomslab, and scaricabile direttamente da kvebdo link. Il mod richiede naturalmente il Ferrari 70th anniversary Pack della Kunos Simulazioni. Behind commenti e discussioni in merit fate riferimento questo theme del forum. Notes on installation: Unpack to: ... SteamLibrary\SteamApps\common\assettocorsa\content\cars NOTE ON INSTALLATION LOTOS 49: You need the original kunos Lotus 49-1 installation file, and the texture of the extracted folders to install the AC... Goto Goto 3. In this folder: Copy lotus\_49.kn5 file 4. In the Cars folder goto and gp167\_lotus\_49.5.Insert lotus\_49.kn5 here! NOTE ON INSTALLATION Ferrari 312: You need a package of Ferrari DLC of steam: Ferrari 312 install file. 1. Extract folder content and texture to install AC... Goto... SteamLibrary\SteamApps\common assettocorsa content cars k.ferrari\_312\_67.3. In this folder: Copy ferrari\_312\_67.kn5 4. In the Cars folder goto and gp167\_ferrari\_312.5.Insert ferrari\_312\_67.kn5 here! 1710 downloads on VELOCPEDE Two and a half years down the line from our original release, over 100,000 download our car, and a lot of fun racing with it. Time for something new! This new car is not just an evolution of the previous one, but a brand new car. The new 3D model (once again created from scratch) and new physics: new suspensions, new engine, new aeropack, new tires and so on. This car is faster and, like the previous model, is a great car for close races. I would like to thank you all for your great support in those years. It's great for our team to see that our car is still used for championships and it's always been so popular. We hope that this new car will be rated just as much and we look forward to reading your reviews. A special thank you goes to @bastoner97 for his help in creating most of the skins included in the original leather pack for our car. In case any skinner wants to help us create a few more skins, we will be very happy to create a new leather bag, just as we did for the previous car. The skin pattern is included in the package (see specific car folder). Thanks to @NeverKrash for helping with the sounds. The idea was originally to have a whole new sound for a new car, but due to lack of time that was impossible unfortunately. Eventually he helped us customize the old sounds (created by Davide elMariachi90 Cervone) to the new engine specifications. As usual, this car was a great teamwork from the entire RSR team. Mario Gilles and Maurizio Gilles Jr. on 3D, Andrea Lojelo on physics, and everyone else support, giving feedback, and helping to customize the car. The package contains both Formula 3 models. The old car has no modifications. We hope to see you on the way with us! Make sure you load the skinpack as well. Two options are available: 4k skinpack2k skinpack 3621 downloads by VELOCPEDE Il Team ASR Formula ha rilasciato for Assetto Corsa due to nuove e spettacolari monoposto di Formula 1 del Passato! La prima a la versione 1.0 della Ferrari F310, che dispute la stagione 1996 con Schumacher ed Irvine con alterne good luck e fu la prima rossa montare il propulsore v10: la Ferrari F310 et la quarantatrees utilizimazata dalla Scuderia Ferrari, che ha il Campion. Durante yl corso della stagione la Vettura suba una una modification from the front: instead of the original lowered nose and connected directly to the wing, a raised nose was made. Other innovations were found in the side bellies torn from the body of the car, and in the hood of the engine, very wide and went to wrap the headrest and edges of the passenger compartment, in accordance with the new regulations to protect the neck and head of drivers from side movements. The most important novelty compared to the past is the introduction of the V10 engine instead of the characteristic V12, with the displacement required by the new regulations, 3,000 cm3. During the season the car managed to win three Grand Prix (Spain, Belgium and Italy) thanks to Michael Schumacher, but due to numerous reliability problems, it happened especially in the first part of the season, combined with a certain gap in performance between races, and unable to compete with Williams for the world championships of designers and drivers, which eventually went to the prerogative of the British team and Damon Hill. Credits: ASR Formula Team 3D Model: rf900r Physics: Engineer Sounds: simontek27 Skins and Textures: alesanchez Helmet Skins: alesanchez Suit and Gloves: simontek27 3D tires and discs. Alesi\_fan <3>pt F310 3D Helmet: Raf19 B191 3D Helmet: Oggi Video and renders: dntube 663 downloads by VELOCPEDE by MSF Italian Modding Team If you like our work please Consider donation:Follow us on our Facebook page: MSF Italian Team Modding InGame-Import Process: babbu babbu 3D Model: babbu babbu Physics: Engineer Sounds: corfix - Simontek27 Skins and Textures: alesanchez Helmet Skins: alesanchez glove skins: simontek27 3D helmet: jvnu2000 Video and renders: dntube Thank you very much to all of you for this amazing review! You're very kind! 161 downloads Presented on November 22, 2017 by VELOCPEDE Team FORMULA ASR finally releases for Assetto Corsa the final and full version of the historic Ferrari 643 season 1991 Formula 1. 643 replaced 642 F1, which has proved uncompetitive and undervalued since the beginning of the season. The car was the last and most extreme derivative model of the Ferrari 640 F1, the 1989 single used as a development base for all Ferraris made between 1989 and 1991. The 643, however, did not solve the chassis and reliability problems that were already plaguing the car from which it got: the sophisticated chassis-suspension went into crisis on depression, especially in braking. Only on his debut in France, on the track Magny-Cours, he showed interesting performances thanks to the particularly smooth bottom of this factory. In the ten races he has played he has managed to capture six poles, but eight picks are thus unable to withstand the excessive power of McLaren-Honda and Williams-Renault. More than for performance, he is famous for poor judgment Prost, who compared it, a truck and for this reason the relationship between the driver and the team deteriorated to the point that the French did not run the final race of the season and was replaced by Gianni Morbidelli. 895 загрузок Обновлено 20 сентября 2017 no VELOCPEDE The команды ASR Зорьмула has finally released as Assetto Corsa the highly anticipated version 1.0 of the legendary Ferrari F2004, the fifth used by Scuderia Ferrari a Вормуле 1, which competed in the 2004 season. The project is marked by the internal abbreviation 655. Considered the best Formula 1 car produced by the Maranello company, as well as the most successful. The first race was held at the Australian Grand Prix on March 7, 2004 and was awarded a double, the first of seven others. He had 15 wins in the 2004 Formula 1 World Championship, scoring 262 points in the constructors' championship, 148 points in the 2004 world championship, 148 points for Rubens Barrichello. Пертагно фу наа деле монопоств юе конурентноспособной делла Стория делла Феррари. Штата was also used in the first Grand Prix of the 2005 season, with regulatory changes to the 2005 season, under the name F2004M before being replaced by the F2005. Кредиты: ASR Мормула Команды InGame-Импорт процесс: Babbu Babbu 3D модель: Raf19 Зизика; Инженер Зв: elmariachi90 Скины и текстуры: alesanchez Шлем скины: alesanchez костм и перчатки: simontek27 3D Шлем: r900 Драйвер анимации: mati.sala90 Видео Продвижение: dntube 291 downloads Обновлено 20 сентября, 2017 Джером Привет прото ARC MF 16 доступен для бесплатной загрузки на моем сайте. Это старый (145 л.с.) французский исторический прототип автоспорта. История: После нефтяного кризиса 1973 года премьер-министр того времени просто запретил все автогонки в начале 1974 года. Автоспорт страдает, и многие производители исчезают. Именно в этом контексте журнал Okapiement продвигает проект сокра-ения по сниженным ценам, зарезервированным для мелких производителей (ARC INDUSTRIE, MARCADIER, GERI, MERLIN ...) Механика навязывается для справедливости, и шасси и кузова являются бесплатными для шоу. Котот чемпионат станет катализатором, который позволит появление новой экономической формулы: La Soupre de l'Avenir. La Soupre de l'Avenir будет длиться с 1975 по 1990 год, что позволит мелким производителям сделать себя известными, а также многие водители! Мишель Р, дизайнер ARC INDUSTRIE, построит 86 протосов, большинство из которых выиграют кубок в течение нескольких лет. Моделизация : Мишель Пор (ARC INDUSTRIE) разработал версия ARC MF16 для меня, чтобы смоделировать его. Мне понадобилось 6 месяцев работы, чтобы сделать 3D, текстуры, звуки двигателя и зизики. Результатом является этот бесплатный мод, поставляется с 4 различных скинов. Ссылка: Мод доступен только на веб-обновления тоже, если то необходимо. Пожертвование: Если вам нравится мод, вы можете сделать пожертвование: 187 загрузок VELOCPEDE The команды French French Lega ACFL ha rilasciato per Assetto Corsa la nuova versione completa 3.3 del suo F1 2015 Mod, un progetto che ci permette di simulare con il titolo targato Kunos Simulazioni l'attuale stagione del mondiale di Formula 1. La release 3.2 porta con sé varie migliorie, comprese correzioni al force feedback, oltre all'implementazione del DRS. Commenti a questo link. - 20 Drivers ) - 10 Teams- All Cars Same Physics (Fashion League) 3D Creator : Pierre Cuisinier3D Mapping and Textures : Nicolas NavarroSounds : NeverKrashPhysics : J.SoulaballeTextures Drivers : Fr@nklm034 3405 downloads 3D MODDING HI After several years in the VdeV FUN Championship, PROTOYO FUN4 RC now replaced by THE FUNYO However, this car lives second to youth in CLIMBHILL, since its weight/power ratio makes a competitor opposite other cars. An empty template is provided with the car to make your own skins :) As usual, I'm here to fix bugs and listen to the improvements ^^ GOOD RACING on all 123 Uff V1.2 downloads: -First build under the VRC brand. - Scratches have made new physics for the last AC assembly stands. - Scratched made suspension animations that will allow you to see the changes to the settings presented by the visuals. - Scratched made the driver suits and gloves skins. - Scratch will make new sounds. - Various changes to shaders, settings and optimization. - New previews of the user interface, logos, icons and power/torque curves. - Fixed position of the car in the game and in the cabin. - Fixed car shadows. - Fixed disappearing drives in LOD B. - Fixed display doesn't work in the latest AC build. - The working taillights have been added. - Added costumes to the car. - Added crystal material for display. - Luminous discs have been added. V1.1: - All new revised physicists for 1.1 (Don't download old installations). - New 3D collider for the best collision physics. New shaders. New textures. V1.0: -Release version. - The FW37 Content base chassis was created by F1SR Modding Group. - All updates of the basic chassis and import models. - Suspension, interior, Wheels, Tires, Physics. - Textures, Helmets, Suits, Gloves, User Interface formulacorsa.com. 260 downloads by VELOCPEDE Installation Notes Please delete all files of any previous versions of this mod. Copy the content folder inside the AC Files catalog. Please be sure to install our custom driver inside the assettocorsa/content/driver. Additional liveries are installed only by copying them into the car's skin folder. Additional tires are installed by copying dds files into the livery folder you want them to see. 3140 downloads Alessandro Pollini Changelog: - fixed flying tires - new model of braking - Aerofix - TV camera for the bonnet of the camera - Templates It was the third hand-made formula car created by Czech driver and designer Vaclav Lim. The Avia AE2 has been his car for the World Cup and Friendship and the Czech Formula Easter Championship since 1978 during 1983. He had The Lada engine and the 4-speed Wartburg gearbox. He was a car champion in the 1979 and 1980 seasons in the Czech Championship and the 1979 season for the World Cup and Friendship. Since the 1982 season, Lim began to use his new construction - Avia AE3. AE2 was sold to Czech rider Adolf Fesarek, who used it for mountain racing. Today it belongs to Adam Klus. It had two modifications - 1300 in 1987 and 1600 from 1987 to 1997. Today it has 1,300 engines. Official Online Championship: //zizhgames.ru/en/home/ Registration: 921 downloads Uff This mod features: All 10 teams, 20 cars and drivers who competed against F138 V10 tires, 4K livery, full animation, individual 3D models and sounds Working rear light indicator includes 4K skins for Mass and Alonso with yellow and black version of T-Cam Single who love to recreate the career experience of 2013 Power adjusted for the team to reflect the real differences ai speed set is ideal to challenge the human driver in F138 who uses KERS can be installed next to the F.O. 2013 League Edition without the officially licensed Ferrari F138 featured in the RedPack DLC this mod is not complete. Support for Kunos and Assetto Corsa support, buy RedPack here: MSF Italian Modding Team: Michele, Simone and Paolo Independent Modders: Jamie, Martin, Luke and HelmutHuge thanks Frenky, custodian of the original FASHION RF2, for permission to transform! It is also thanks to Henkey from RD for allowing us to add his 4K Ferrari livery. Changelog v1.0.3 - New internal and external sounds compatible with AC v1.9 - Balanced external volume for all cars - Fixed Colliders (again!) - Fixed side wing profile for Marussia - Fixed tire color (before was green) - Updated v10 tires - Small error fixes 678 for downloads jerome\_ewing Thank you to all those who support my work, donation always gives pleasure! With the good agreement of the manufacturer FUNYO ( and VdeV ( ) This is my new racing car : FUNYO F5. - 590 kg- 190 hp- 2 tires option hard and soft - 30 templates- car installations are available : width, aro, brake... As usual, I listen to improve it ! Enjoy! LINK FOR UPDATE AND NEWS : J3D MODDING 364 downloads on btk150 This legendary car, created by Rory Breen and Paolo Martinelli, embodies the early 2000s F1 with a record 94% win speed in the 2002 season. This snir dominance was led by none other than Michael Schumacher, then four times WDC and will soon be a five-time world champion. Paired with Schumacher, Rubens Barrichello gave his teammate a strong challenge during the season, even given the driver's clear strategy, Ferrari at the time, culminating on the last lap of the Austrian Grand Prix. Driven to the perfection of the entire team, we hope you enjoy the huge amount of effort and detail that went into this work. 1.4 1.4 Now uses Kunos supplied driver animation to reflect the above-prepared driver suits to reflect the above-prepared driver's gloves. To reflect the above PhysicsNew variables added to the tiresUpdated stiffness of the suspension Updated damper settings to reflect the above SoundNew Sound created to be compatible with AC 1.9 Countless additions and settings for compatible update to improve the external and internal sounds of 3346 downloads By Sam\_Alonso93 F1VRC proudly announces the release of McLaren-Honda MP4/4 with the season 1988. After more than one year of development and improvement with each Assetto Corsa update .... The car is finally out ! Driven by Frenchman Alain Prost Professor and Brazilian legend Ayrton Senna, mp4/4 has won 15 of 16 races this season. The only race they didn't win was Monza, Ayrton Senna won his first of three world championships with this amazing car. Powered by a Honda RA168-E, the 1.5-liter V6 Twin-Turbocharged production is about 675BHP/685HP and with a good low-line chassis inspired by the Murray Brabham BT55 1986 when he was chief designer at Brabham, making this car one of the most dominant in Formula One history. MOD contains : 4 chassis updates used during the Prost and Senna 12 livery season (Imola to Adelaide), 6 Bonus skins of Ferrari, Lotus, Benetton and Williams (can be found with R04 chassis update). New cab driver rain animation (the first car to this anims) and more... If you want to support our team, you may want to consider making a donation on our website. You can give for the team or car you want, you can visit our website for future project, announcement and more. Please be sure to read the PDF file that comes with the mod, or you can read it on our website - Thank you, from all the team members 856 downloads submitted on September 25, 2016 by yuca Metalax MTX1-03 V0.9.2 from Yury zhabin aka jurk1984. zizhgames.ru This is a Czech Formula Easter class car. This version is still wip. It needs some correction for animation. MOD contains 13 historical and 2 modern skins. And it has two versions of the car - MTX1-03b and MTX1-03c. P.S. Online Championship of the Easter Formula: Registration. 967 downloads Updated September 17, 2016 By Alessandro Pierilongo: Pierilongo here's my first mod car for Assetto Corsa (based on Formula Abart). Ignore the laws of physics, reach a maximum of about 80G in turns, more than 100G in acceleration and more than 150G in braking! Driven by a gasoline jet engine, the car has a dynamic aerodynamics (sorry for pun) system to keep the downforce constant at each speed. You can customize the winnings for the front wing load or negative), which will also increase/reduce downforce, but the value of 0 works well. Be careful. The car is stable to 4000 km/h and 4500 km/h when crossing at once (or at traffic lights). The car was tested on dualShock3 DualShock3 I unfortunately do not own the steering wheel to check the car with, so the help there will be very appreciated. 997 downloads Updated September 13, 2016 By VELOCPEDE Here we are with a new name to take a distance from any kind of misunderstanding and argue, Because our group is not affiliated with any website after that, we want to introduce you to v1.1.1 with all these new features- fixed CPU occupancy warning 99% - fixed internal/external/anti-sounds volumes-updated 3D model and lods optimization-physics-update-new tire shade Williams dirt 23 was the car with which the Williams team competed in the 2001 Formula 1 formula season. He competed in Ralph Schumacher, who was in his third year with the team, and Juan Pablo Montoya, the previous Formula 3000 and CART champion who was making his F1 debut. A powerful engine, a well-designed chassis, a Michelin tyre trend work well in hot conditions, and the efforts of two fast drivers led to a haul of four wins and a team revival at the top of the sport, along with Ferrari and McLaren.However, the team still finished a clear third in the constructors' championship, with 80 points. (Wikipedia) No, no. This is our debut, for the first time in 3D models, first in physics, first in sound. We know that this is not ideal and we need to improve in many of these aspects, so we apologize for any mistakes or problems. We hope it can be to your liking. Special thanks to Gustv90 (with the Assetto forum Corsa.net) for his tips on 3D models and animation, and Marco Consolo, who gave us a good V7 tire base to begin with. The team consists of Michel Gattuso (M.Gattuso) - Simone Corfini (AC-Simo) - Simone Rizzo (SimonTek27) - Paolo Mamazza (erbabbu) 455 downloads Alessandro Pollini Author : FlandreNien Model:- skeleton body inside the body Raptor ventilation-roller network - exhaust- Interior-tachometer (reencing colour and speed) - engine - transmission - front right caliper fixed engine error:- fixed error 4000 rpm (it was automatic clutch) - lower power Driveline:- More inertia-automatic gearbox fixed, no more gearnoiboung- added another Turbo 400 gearbox, slightly different gearratios brakes:- less checkfull, but still able to put you around in a circle. Suspension:- new damper settings, front and rear - new spring settings, front and rear higher bumpers, front and rear adjusted rod to correct the height of the tire ride:- perfection screeching tire (recoil 2) - two types of tires, due to gripmodel AC:armac, default tires. Only use of the road, useless for going off the road,dirt, secondary choice tires. dirt only, to the way to the OP for driving on thearmac Aero - much more resistance added, still tops at 250, but this will take a long time. Sounds:- more wind noise, as there is no windshield- more tire roll as they Tire-petref tyresqueel (recoil 2 as a reference) Skin:- New Skins Body Raptor (skin pack soon) - New skin skeleton (more coming in the skin pack) Other:- Flame flame correct position, and both hand-reduce the weight of the Predator and the skeleton as the weight is now without fuel-reduce the weight of the skeleton version (without the body) 496 downloads by VELOCPEDE Spark-Renault SRT-01E (Formula E) by Assetto Sim Team and hauneta11990Team AST and hauneta11990 proudly present you the release of The Spark-Renault SRT\_01E is the official car of the Formula E. Please note that this release is only a 0.6 version of the mod as physics is not accurate (not very much data) and since this is the first mod for our team's Assetto Corsa can be other issues. Thanks to everyone involved in this project lv0.67 changelog: - edited textures - smoothed steering wheel (thanks raimmake87) - hands in the cockpit view visiblelv0.65 changelog: - new shaders - more clutch / updated Tire-enhanced linear steering ratio (wheels are turning better now) - New AC style previews 793 downloads Alessandro Pollini MAK-Corp is pleased to announce the release of the 1988 McLaren MP4/4 mod for Assetto Corsa. MOD brings the iconic 1988 Formula One Race Car to the Assetto Corsa platform featuring realistic physics, turbo pulse, sounds and very detailed 3D models and textures. MOD also includes a number of different skins run in a year involving tobacco and non-tobacco versions. Turbo boost can be used through numerical keys on the keyboard, by default it is installed 100%. Levels range from 10% to 100% and are chosen by the default method Of Assetto Corsa, numerical keys 1-0. Also pay attention. The rear view now shows the rear wing. There is no way for us to move the rear-view camera position to AC. Hopefully Kunos will update that in the future. The McLaren MP4/4 was driven by Ayton Senna and Alain Simply and was driven by a Honda RA168-E V6 Turbo engine. He set a new record in Formula One while becoming the only car in the history of the sport to win all but one race throughout the season, winning 15 of the 16 championship races. He also piloted Ayrton Senna for his first world championship in his debut year with McLaren. We hope you enjoy it! Credits Mod Production Manager: Petros Mack quality control: Steven Young McLaren MP4/4 3D vehicle by: Raymond Scar UV card by: Juandi Sanchez 2D Textures by: Juandi Sanchez in game specialist: Steven Young AC Physics: David Dominguez Sounds: Alvaro Perez Discimerla All brands of vehicles, series, brands and driver logos, liveries MAK-Corp does not or claim to have any connection to any brands, teams or drivers that are represented in this fashion unless otherwise stated. This mod expresses the artistic talents of those involved in its production. All aspects of this mod are copyrighted MAK-Corp materials and should not be used in any way, form or No express-pre-express pre-advance permission from MAK-Corp Management. If you want to use this mod for any reason, please contact us on media@mak-corp.com.au 866 downloads updated February 20, 2016 To RaceMan\_ge McLaren M23 Mod OfficineMeccanicheVirtuali CREDITS - TEAM MEMBERS - Tuccillo Roberto - RaceMan - Physics - Pierotti Luca - Fangetto - Physics and 3d Graphic Designer - Vnozive Carmine - 3d Graphic Designer - Cervone Davide - ElMariachi - Sound - 2538 downloads Updated November 15, 2015 Alessandro Pollini Author : Sandrox What's missing:- No Kimi - No Damage and Dust Texture- No LODS, Visibility 40m- No Reverse Effect- No HR Cabin 519 Downloads Presented October 18, 2015 2015 assetto corsa f1 2004 mod download

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